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| **Meeting details** | |
| **Date and time** | Tuesday 29/06 9pm-10pm |
| **Purpose** | COMP2511 Assignment 2 – Meeting 1 |
| **In attendance** | Everyone |

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| **Minutes** | |
| **Item** | **Discussion notes** |
| Epic Stories  User stories  Acceptance criteria | * Due Thursday Night * To be done on issue board * At least 5 epic stories each, convert into user stories |
| UML Diagrams | * Collectively agreed to do research and make sure we get this right * Read the src files and make sure we fully understand how everything is set up * Read ENTIRE assignment in order to set up UML correctly * Due Wednesday Night |
| Design user interface  Assumptions | * Assumptions to be written in .md file * Write assumptions as we go to avoid missing/forgetting any * Due Thursday Night (not hard deadline, may move into Friday) |

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| **Responsible** | **Decision / Actionable before next meeting** | **Due by** |
| Shubham | 1.1 As a human player, I want my character to be able to move in the gameworld, so that the character can progress through the game and purchase gains.  1.2 As a human player, I want my character to be able to fight enemies in the game world (using cards), so that my character can gain the rewards of beating them. | Tonight |
| Uzaif | 1.4 As a human player, I want to be able to place buildings in the game world (using cards), so that my character can gain the rewards produced by interacting with these buildings/defeating the enemies produced by these buildings. | Tonight |
| Kartikaye | 1.5 As a human player, I want to be able to drag and drop equipment, so that my character can gear up. | Tonight |
| Usmaan | 1.6 As a human player, I want to be able to use items, so that I can perform actions during the game. | Tonight |

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| NAME | MONDAY | TUESDAY | WEDNESDAY | FRIDAY | SATURDAY | SUNDAY |
| Shubham |  | Not free 9-10 am |  | Not free 9-12 pm |  |  |
| Uzaif |  | Not free 9-11 am |  | Not free 9-12 pm |  |  |
| Kartikaye | Not free 2-3 pm |  |  | Not free 9-12 pm |  |  |
| Usmaan |  |  | Not free 7-9 pm | Not free 9-12 pm |  |  |